R&A STUDENT TOUR SERIES

Pace of Play Policy - Rule 5.6b

(a) Time Allowed: Each hole has been given a maximum completion time based upon the length and difficulty of the hole. The maximum time allotted for the completion of 18 holes will be available prior to play.

Definition of "Out of Position": The first group and any group after a starter's gap will be considered to be "out of position" if, at any time during the round, the group's cumulative time exceeds the time allowed for the number of holes completed. Any following group will be considered "out of position" if it is more than the starting interval behind the group in front.

Note: In making a decision on whether to time a "following group" that is out of position, leniency may be shown to a group that has not exceeded the time allotted for the number of holes completed.

(b) Procedure When Group is Out of Position:

1. If a group is out of position it will be given an official warning to speed up play.
2. If the group does not get back into position and a decision is taken to time the group, each player in the group will be subject to individual timing by a referee. Each player in the group will be advised that they are "out of position" and are being timed.
3. The maximum time allocated per shot is 40 seconds. 10 extra seconds are allowed for the first player to play:
    - on a par three hole;
    - an approach shot to the green; and
    - a chip or putt

    The timing will start when a player has had sufficient time to reach their ball, it is their turn to play and they are able to play without interference or distraction.
    On the putting green, timing will start when the player has had a reasonable amount of time to lift, clean and replace their ball, repair damage and move loose impediments on their line of play. Time spent looking at the line from beyond the hole and/or behind the ball and aligning the ball will count as part of the time taken for the next stroke.
4. Timing ceases when a group is back in position and players will be advised accordingly.

Note: In some circumstances, an individual player, or two players within a group of three, may be timed instead of the entire group.

PENALTY FOR BREACH OF POLICY:

"Bad times" are carried through an entire stroke play championship. For example, a player who gets a bad time in Round 1 (a warning) will get one penalty stroke if they get a second bad time either later in Round 1 or during any subsequent round of the championship.

1 Bad Time	Player will be warned by the referee and told that if they have a further bad time they will be penalised <u>Stroke Play</u>
2 Bad Times	One stroke penalty
3 Bad Times	Additional two penalty strokes
4 Bad Times	Disqualification

(c) Excessive Shot Time: At any time, if any player is observed by a referee taking more than 120 seconds to play a shot, they will be notified of the excessive shot time and given an official warning to speed up play. The player will also be advised that the Committee may start individual timing at any time, even if the group is not out of position.